

## **1 General**

- 1.1 These Rules are in addition to the Competition Rules.
- 1.2 The league shall be known as the Buckinghamshire Bowls Association League.
- 1.3 The objective of the League is to encourage competitive bowling within the County and to raise the skill level within Clubs, thus contributing to the overall standard of bowling.
- 1.4 A League Secretary shall be appointed who shall administer the League.
- 1.5 Affiliated Clubs and their members shall be eligible to enter a team.
- 1.6 Clubs may enter more than one team.
- 1.7 Affiliated Clubs or members wishing to enter a team for the next year shall pay an entry fee, determined by the Executive Committee, to the League Secretary by 1<sup>st</sup> November.
- 1.8 The number of Leagues will be dependent upon the number of entries.
- 1.9 The number of divisions in each league will not be limited.
- 1.10 Teams from each League will be sorted into divisions of up to a maximum of six teams. New teams joining the league shall have to join the lowest division in their league.
- 1.11 One team will be promoted and one relegated from each Division annually. The League Secretary may reconstruct each League should the number of teams entering or withdrawing from the League change radically.
- 1.12 Prize monies and a Framed Certificate will be awarded to each Division winner and which will be presented at the Association's Presentation Dinner. For non-attendees these will be sent direct to the Club at a later date.
- 1.13 League winners will be paid any prize monies through the Club Secretaries.
- 1.14 Any changes to these rules shall be approved by the Executive Committee.
- 1.15 The League Secretary shall resolve questions, issues and disputes not covered by these Rules subject to the overriding authority of the Management Committee.
- 1.16 Any team affected by a decision may appeal to the Administrator.

## **2 League Rules**

- 2.1 The Leagues will be played under the Laws of the Sport, except where defined below.
- 2.2 Teams in each division will play each other twice in a season, once at home and once away. This can be changed to three times in a season if a league has less than five clubs.
- 2.3 Each team shall be represented by one rink.
- 2.4 A player shall not play for another team in the same season.
- 2.5 If a league team plays a player who has played for another team in the same season three points and ten shots will be awarded to the opposing team.
- 2.6 The home rink will be responsible for any green fees.
- 2.7 The home rink shall have choice of rink and the 'starred greens' rule will not apply.
- 2.8 If a team is not ready to play within 15 minutes of the scheduled starting time then the opposing team will be awarded 5 shots. If a team is not ready to play within 30 minutes of the scheduled starting time then 3 points and 10 shots will be awarded to the opposing team.
- 2.9 If a team is one player short they may play 3.3.2 and lose 25% of their score.
- 2.10 The game shall consist of 18 ends or 2 hours and 15 minutes play with no jack being cast after 8.25pm.

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- 2.11 There shall be no trial ends.
- 2.12 In the event of a killed end, two shots will be awarded to the opposing team.
- 2.13 If a game has been curtailed by bad light or weather and a minimum of ten ends have been played the score on the last completed end shall count. If ten ends have not been completed one point and ten shots shall be awarded to each rink.
- 2.14 If a fixture is cancelled by one of the two teams, three points and ten shots shall be awarded to the other team.
- 2.15 Points to be awarded in each match:
  - 2.15.1 Three points to the winning team.
  - 2.15.2 One point to each team in the event of a tie.
- 2.16 The position in the league to be determined by points and if a tie, by shot difference. If the shot difference is also equal then the results of the matches between the teams involved will be the deciding factor.
- 2.17 The games will be played on a Wednesday evening with the exact dates to be notified.
- 2.18 If a green is unfit for play, or there are no rinks available due to National competitions, the game shall be played before the final fixture.
- 2.19 In the event of a game not being played by the date and time allocated, one point and ten shots will be awarded to each team unless the fixture has been rescheduled and agreed by the League Secretary.
- 2.20 Matches may be played during the National Championships fortnight. If a Club is represented at these Championships, the team(s) may request a new date for the game to be played from the League Secretary.
- 2.21 A member of the winning team must telephone the result of the game to the League Secretary by 10.00pm the same evening. The winning team shall ensure both scorecards are sent to the League Secretary within 24 hours after the completion of the game. *(They must be delivered or posted, 1<sup>st</sup> class, within 24 hours of the completion of the game).*
- 2.22 The League Secretary shall determine the latest start time of the match when sending out the fixtures.
- 2.23 If a team withdraws from the league not having played each team once, all their results shall be declared null and void. If having played each team once, then Rule 2.13 shall apply.

**End**

### **History:**

Issue 1.0 - 4<sup>th</sup> November 2009 –issued for ratification at the BBA IGM.

Issue 1.1 - 4<sup>th</sup> September 2010 – Change of title from Association Secretary to Administrator.